Adjacent Cell Interference in FH-MFSK Cellular Mobile Radio System

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Adjacent Cell Interference in FH-MFSK Cellular Mobile Radio System

R. VISWANATHAN AND SOMESHWAR C. GUPTA, SENIOR MEMBER, IEEE

Abstract—The effect of adjacent cell interference in cellular mobile system using FH-MFSK transmission is evaluated quantitatively. The performance of base to mobile communication in the system is analyzed, assuming perfect synchronization between users in all the cells. Analysis of the system employing no power control shows that the number of simultaneous users possible at average bit error probability $P_b$ of less than $1 \times 10^{-3}$ is reduced greatly from the corresponding figure for the isolated cell (which is about $170$). It is then shown that a simple power control strategy could reduce the adjacent cell interference significantly. A reasonable knowledge of the distribution of users within a cell allows the optimization of the receiver threshold with respect to distance from the base. With this optimization, each cell could accommodate $\geq 715$ users at $P_b < 10^{-3}$, the exact figure being dependent on the user distribution. The power control also helps to reduce the average power transmitted from a base.

I. INTRODUCTION

Following the suggestion of FH-MFSK for mobile radio [1], many analyses of the system have appeared [2] - [4]. For such a scheme, the number of simultaneous users that could be handled at a specific bit error rate is known to decrease when more cells are operating nearby. However, no quantitative assessment has been made so far. Here, we analyze a cellular mobile radio system employing FH-MFSK modulation [1] with respect to the adjacent cell interference. We assume perfect synchronization between all the users in all the cells and random address assignment for a user in a cell. The analysis is more true in base to mobile transmission where perfect synchronization is possible. Also, the power control strategy considered is exclusive to base to mobile transmission, and hence the following analysis is applicable to such a transmission.

Section II discusses the system in which each cell in a three-cell cellular system operates with constant power transmission (i.e., no power control). In Section III we analyze the effect of adjacent cell interference in a three-cell cellular system employing power control. Section IV extends the results of Section III to a more general cellular system with six nearest neighbors. This is followed by discussion and conclusion.

II. ANALYSIS OF A THREE-CELLULAR SYSTEM WITHOUT POWER CONTROL

Consider a user $u$ moving along the line $AB$ in a cell of a three-cell system (Fig. 1). The propagation delay difference due to the difference in distances $kR$ and $\sqrt{C}R$ (for $0.7 < k < 1$) is assumed small compared to one slot duration $\tau \approx 13\,\mu$s.

This is true for cells of smaller size. Because of this, the orthogonality of received tones is approximately valid. The user is worst-positioned in the sense that he/she is subject to equal interference from both the nearby cells 2 and 3. Assuming $M$ users are operating in each cell, we calculate the average probability of bit error $P_b$ for the user $u$. We say average probability because the expression for $P_b$ arrived at is by averaging all the probability of bit errors resulting from an ensemble of all possible random address assignment. By looking at Fig. 1, we can calculate the following. The signal to noise ratio $SN_1$ at $u$ due to a tone from base 1 is

$$SN_1 = 10^{(S-40\log k)},$$

where $S$ is the average SNR in decibels when $u$ is in the cell corner. The signal to noise ratio at $u$ due to a tone from base 2 or base 3 is

$$SN_2 = 10^{(S-20\log((1.5-k)^2+0.75))}$$

and $b$ is the normalized threshold (normalized with respect to noise at the receiver).

Consider the spurious row of user $u$. The probability that a tone corresponding to an entry in a spurious row is being transmitted by base 1 or 2 or 3 is

$$P_u = 1 - (1 - 2^{-K})^M,$$

where $K$ is the number of bits per transmitted word and $M$ is the number of users in any cell.

More about the effect of propagation delay difference is discussed in the next section.

Fig. 1. Three-cell geometry.
Define the following. The probability of false alarm $P_F$ is

$$P_F = e^{-b^2/2}.$$  

The probability of creating an entry conditioned on the fact that base 1 transmits the tone corresponding to that entry is

$$PE_1 = \exp(-b^2/2(1 + SN_1)).$$  

The probability of creating an entry conditioned on the fact that base 2 or 3, but not both, transmits the tone corresponding to that entry is

$$PE_2 = \exp(-b^2/2(1 + SN_2)).$$  

Similarly,

$$PE_3 = \exp(-b^2/2(1 + SN_1 + SN_2))$$  

$$PE_4 = \exp(-b^2/2(1 + 2 SN_2))$$  

$$PE_5 = \exp(-b^2/2(1 + SN_1 + 2 SN_2))$$

Then the unconditional probability of creating an entry in the spurious row, which we call the probability of insertion PI, can be calculated as

$$PI = PF \times \frac{PE_1}{PE_2} + 2PF \times \frac{PE_2}{PE_3} + \frac{PE_3}{PE_4} + \frac{PE_4}{PE_5} + \frac{PE_5}{PE_6}.$$  

Next, consider the correct row of user $u$. Proceeding along similar lines, the probability of an entry in the correct row of user $u$ is

$$PC = \frac{PE_2}{PE_1} + 2\frac{PE_3}{PE_2} + \frac{PE_4}{PE_3} + \frac{PE_5}{PE_4} + \frac{PE_6}{PE_5}.$$  

The probability of $i$ entries in the correct row is

$$PC(i) = \binom{L}{i} P_C^i (1 - P_C)^{L - i}.$$  

Using (9) and (11) for PI and $PC(i)$, respectively, and using [1, table 1], we can calculate $P_b$. With $P_b$ maintained at a value less that $1 \times 10^{-3}$, it is seen that increasing $SN_1$ beyond a certain value does not give a significant return in accommodating more simultaneous users $M$. Hence we assume a constant power transmission such that the farthest user in a cell has $S = 25$ dB at the receiver. Fig. 2 shows the number of users that could be accommodated at $P_b < 10^{-3}$ for various distances of the worst-positioned receiver from the base, i.e., for various $K R$, $K = 0.7, ..., 1.0$. For each $K$, the threshold $b$ is optimized to minimize $P_b$. Fig. 2 shows that, when the worst-positioned receiver is at the cell corner, only 58 users could be accommodated at $P_b < 10^{-3}$ and only 64 users when the worst-positioned receiver is at three-fourths the distance from the base to the cell corner. Because of the poor performance of the above system, the need for power control is apparent.

### III. Adjacent Cell Interference in a Three-Cell Cellular System with Power Control

In this section, we calculate the probability of bit error rate $P_b$ for a user $u$ in cell 1 (Fig. 1), taking into account the effect of adjacent cell interference, assuming each cell operates with power control. Before proceeding to calculate $P_b$, we must consider 1) the power control strategy and 2) the propagation delay difference in the arrival of tones from the bases at the user and its effect on synchronization and nonorthogonal interference.

1) Power Control Strategy: Consider a set of tones to be transmitted from base 1 during a slot period. If more than one user wants to transmit a particular frequency tone in a time slot, then the control unit at the base determines the distance of the farthest user requiring the frequency tone and adjusts the transmitted power accordingly, so that the farthest receiver receives a fixed average SNR (say $10 \times S$ dB). We assume that this is the power control strategy being employed by the system.

2) Effect of Propagation Delay Difference: As in [1] we assume that noncoherent detection is employed to detect on/off keyed tones. Due to multipath effect, a transmitted tone from base 1 arrives at user $u$ through different paths at different times. The difference in the arrival times has a probability distribution, and the delay spread is a measure of spread in the arrival times [6]. The delay spread varies from place to place, usually ranging from 0.1 to 2 μs. Since this is much less than $\tau$, it is possible to assume that the received waveform $r_1(t)$ is approximately given by

$$r_1(t) = a_1 x (t - \tau_p) e^{i 2 \pi f_0 (t - \tau_p)}, \quad 0 < t - \tau_p < \tau$$  

where $x(t)$ is related to the transmitted wave $s(t)$ as

$$s(t) = x(t) e^{i 2 \pi f_0 t}, \quad 0 < t < \tau.$$  

Here $\tau_p$ represents the propagation delay corresponding to a line of sight component, the random variable $a_1$ is Rayleigh distributed, and the phase $\theta_1$ is uniformly distributed.

In this analysis, we assume that the tones are transmitted synchronously from the bases. However, the tones from bases 1 and 2 (or 3) will arrive at different times depending on the position of the user $u$. Assuming that the same tone is transmitted from bases 1 and 2 during a slot interval, the corresponding received waveforms at the receiver would be

$$r_1(t) = a_1 x (t - \tau_p) e^{i 2 \pi f_0 (t - \theta_1)}, \quad i = 1, 2.$$  

Here, $a_1$ is independent and identically distributed. Similar comments apply to $\theta_1$. The difference $(\tau_{p2} - \tau_{p1})$ is of interest, and one can easily see by looking at Fig. 1 that

$$0 < (\tau_{p1} - \tau_{p2}) < \sqrt{3}(R/v).$$

---

2 At the noncoherent detector, the variances of the interfering signals add together in both in-phase and quadrature phase components.
where \( v \) is the velocity of light. When \( R \) is 9 km, the difference is bounded by 52 \( \mu s \), which is about a four-slot duration.

With power control, the average received power in a slot of the received matrix of \( u \) due to transmission from base 1 can be expected to be higher than the interference power from adjacent cells. Also, the receiver \( u \) knows the radial distance from the base 1 and hence has an approximate knowledge of \( \tau_{p1} \). For these two reasons, it can be assumed that the receiver could synchronize the tones from base 1 with reasonable accuracy.

Consider the \( i \)th tone detector at receiver \( u \). Assuming that the base 2 transmits the \( i \)th tone at the \((j\tau)\)th instant \((j\) an integer), the tone will arrive at \( u \) at the \(((j + m)\tau + a\tau + \tau_{p1})\)th instant, where \( m \) is an integer taking values 0, 1, 2, ..., \( 0 < a < 1 \), and \((m\tau + a\tau)\) is the propagation delay difference \((\tau_{p2} - \tau_{p1})\). The interfering tone from base 2 will cause interference over a duration of \((1 - a)\tau\) s in the \( m \)th slot, with the arrival slot of tone from base 1 counted as zero. Also, a spill-over interference of duration \( a\tau\) s will occur in the \((m + 1)\)th slot. Thus an interfering tone from cell 2 is likely to cause interference in two adjacent slots. However, because of noncoherent detection, the sum of the interfering power in the adjacent slots is the same as that of an interfering tone over a full slot. Moreover, if the \( i \)th tone has been transmitted by base 2 during the \((j - 1)\)th instant, then the \((m - 1)\)th slot will have interference over \((1 - a)\tau\) s and the \( m \)th slot over \( a\tau\) s. Hence on an average, the effect of the \( i \)th tone interference from base 2 at the \( i \)th tone detector in \( u \) can be calculated assuming interference over a full slot.

When \((\tau_{p2} - \tau_{p1}) = 0 \mod \tau\) approximate orthogonality of the \( i \)th tone with the \( i \)th carrier is fully justified, and hence the \( i \)th detector output will be negligible.

With \( A \sin [(\omega_0 + (2\pi/\tau)i)t] \) denoting the carrier used in the \( i \)th detector, the in-phase output due to the \( j \)th tone from base 2 is

\[
y_j = \int_0^{a\tau} A \sin \left( \omega_0 + \frac{2\pi}{\tau}i \right) t \cdot a_2 \sin \left( \left( \omega_0 + \frac{2\pi}{\tau}j \right) t + \theta \right) dt. \tag{16}
\]

Let

\[
a_2 \cos \theta \sim \text{normal} (0, \sigma^2) \\
a_2 \sin \theta \sim \text{normal} (0, \sigma^2).
\]

Then it can be seen that \( y_j \) conditioned on \( \sigma\tau \) is also normally distributed, and

\[
\text{var} [y_j / \sigma\tau] = \frac{A^2 \sigma^2}{4} \cdot \frac{\sin^2 (\pi(i-j)a)}{\pi^2(i-j)^2}.
\]

It can also be seen that

\[
\text{var} [y_j] = \frac{A^2 \sigma^2}{4}.
\]

Therefore, only the tones adjacent to the \( i \)th tone interfere significantly with the interference power being less than \((1/\pi^2(i-j)^2)\) of that of a possible \( i \)th tone. With more than 100 users operating in each cell, the probability of an \( i \)th tone being present at the input to the detector due to users is more...
than 0.7. Clearly, it is possible to conceive two situations:
1) \( i \)th tone present along with other tones,
2) \( i \)th tone not present.

In case 1) neglecting the nonorthogonal interference (17) implies that we are underestimating the probability of detection slightly, and hence we have a pessimistic assessment. On the contrary, in situation 2) the nonorthogonal interference is neglected compared to the noise at the receiver, which can at best be an approximation. With the above observations in mind, we shall neglect the effect of nonorthogonality in the following analysis.

**Computation of \( P_b \)**

In order to compute \( P_b \), we first compute \( S_{No} \), the average signal to noise power ratio in the correct row of \( u \) due to users in the same cell; \( I_N \), the average interference to noise power ratio in the receiver of user \( u \) due to users in cell 2 or 3; and \( \overline{I}_{No} \), the average interference to noise power ratio in the spurious row of \( u \) due to users in the same cell.

1) **Computation of \( S_{No} \)**: Consider the time-frequency slot \( ((i, j), i \in (1 \ldots L), j \in (0, 1, \ldots, 2^K - 1)) \) which is detected and transformed as an entry in the correct row of the decoded matrix of user \( u \). Corresponding to this \( i \)th slot, the \( j \)th tone will be transmitted by the base. Because of the power control, the transmitted power in this frequency tone depends on the distance of the farthest user requiring the same tone in the \( i \)th slot. It is shown in the Appendix that the probability of more than four users in a cell requiring the transmission of the same tone in the same slot is negligibly small, and hence we need to consider at most four users in deciding the transmitted power. The calculation of transmitted power is also tied up with the distribution of users within a cell. We assume that the users are distributed uniformly in a cell with respect to distance from the base. If the base station is situated in a highly concentrated downtown area, we could expect the concentration of users to be near the base. However, as will be seen later, the optimum threshold in the receiver depends on the user distribution, and hence a reasonable knowledge of user distribution within a cell is necessary for best results.

Let \( u_n \) be the distance of the farthest user for an \( n \) sample user space creating an \((i, j)\)th entry in the transmitted matrix. With
\[
f_u(u) = \text{uniform } (A1 \times R, A2 \times R), A1 \times R \leq u \leq A2 \times R,
\] the maximum order statistic \( u_{n} \) has the distribution
\[
f_{u_{n}}(X) = \frac{n}{(A2 \times R - A1 \times R)^{n}} (X - A1 \times R)^{n-1} \cdot A1 \times R \leq X \leq A2 \times R.
\] Normalizing \( u_{n} \) with respect to cell radius \( R \), i.e., \( u_{n} = R \times l_{n} \),
\[
f_{l_{n}}(l) = \frac{n}{(A2 - A1)^{n}} (l - A1)^{n-1} A1 \leq l \leq A2.
\]

We shall assume hereafter that \( A1 = 0.05, A2 = 0.9 \), and a uniform distribution of users with respect to the radial distance as well as the angular position. This geometry very closely approximates the hexagonal structure. With the worst-positioned receiver \( u \) at distance \( kR \) from the base, we have
\[
P_n = \Pr \left[ u_n < kR \right] = \Pr \left[ l_n < k \right].
\]
Hence
\[
P_n = \left( \frac{k - A1}{A2 - A1} \right)^n
\]
\[
\overline{P}_n = 1 - P_n.
\]

Then the average signal to noise ratio \( S_{No} \) can be evaluated as follows. Let
\[
p_r = 2^{-K},
\]
\[
10 \times S \text{ average SNR in decibels at the farthest receiver},
\]
\[
M \text{ number of users operating in a cell (assumed same for all cells)}.
\]

Then
\[
S_{No} = 10^5 \left\{ (1 - p_r)^{M-1} + \sum_{n=1}^{4} \binom{M-1}{n} p_r^n \cdot (1 - p_r)^{M-1-n} \left[ P_n + \overline{P}_n \overline{I}_{Son}/k^4 \right] \right\},
\]
where \( I_{Son} \) is the fourth moment (about origin) of \( l_n \).

2) **Computation of \( I_N \)**: Notice that the average interference to noise ratio \( I_N \) is the same for either the entry in a spurious row or the entry in the correct row of user \( u \). Considering the geometry in Fig. 1 and defining the distance squared between the base 2 or base 3 to the user \( u \) as \( C^2 \), we have
\[
C = (1.5 - k)^2 + 0.75.
\]
Then \( I_N \) can be calculated as follows:
\[
I_N = 10^5 \sum_{n=1}^{4} \binom{M}{n} p_r^n (1 - p_r)^{M-n} I_{Son}.
\]
where

\[ I_{in} = \int_{A_4}^{b} \left( \frac{I^2}{C} \right)^2 \frac{n}{(A_2 - A_4)^n} (l - A_4)^{n-1} \, dl \]

or

\[ I_{in} = \frac{1}{C^4} I_{son}. \tag{28} \]

3) Computation of \( I_{no} \): Proceeding along the same lines, we have

\[ I_{no} = 10^5 \sum_{n=1}^{M-1} \frac{(M-1)}{n} p_r^n (1 - p_r)^{M-1-n} I_{son}/k^4. \tag{29} \]

Using (22)-(29) calculating the average \( P_b \) is then possible. Define the following, as in the previous section.

The probability of false alarm is \( PF = e^{-b^2/2} \):

\[ PE_1 = \exp \left( -\frac{b^2}{2} (1 + IN_0) \right) \]

\[ PE_2 = \exp \left( -\frac{b^2}{2} (1 + IN) \right) \]

\[ PE_3 = \exp \left( -\frac{b^2}{2} (1 + IN_0 + IN) \right) \]

\[ PE_4 = \exp \left( -\frac{b^2}{2} (1 + 2IN) \right) \]

\[ PE_5 = \exp \left( -\frac{b^2}{2} (1 + IN_0 + 2IN) \right) \]

\[ P_{u_1} = 1 - (1 - 2^{-K})^{M-1} \]

\[ P_{u_2} = 1 - (1 - 2^{-K})^{M-1} \]

\[ \bar{P}_{u_1} = 1 - P_{u_1} \]

\[ \bar{P}_{u_2} = 1 - P_{u_2}. \tag{38} \]

Then \( I_{l} \) is given by

\[ I_{l} = \bar{P}_{u_1} \bar{P}_{u_2}^2 \cdot PF + P_{u_1} \bar{P}_{u_2}^2 \cdot PE_1 + 2P_{u_2} \bar{P}_{u_2} \bar{P}_{u_1} \cdot PE_2 \]

\[ + 2\bar{P}_{u_2} P_{u_1}^2 \cdot PE_3 + \bar{P}_{u_1} P_{u_2}^2 \cdot PE_4 + P_{u_2}^2 \bar{P}_{u_1} \cdot PE_5. \tag{39} \]

Similarly, \( P_C \) is given by

\[ P_C = \bar{P}_{u_2}^2 \cdot PE_6 + 2P_{u_2} \bar{P}_{u_2} \cdot PE_7 + P_{u_2}^2 \cdot PE_8. \tag{40} \]

where

\[ PE_6 = \exp \left( -\frac{b^2}{2} (1 + SN_0) \right) \]

\[ PE_7 = \exp \left( -\frac{b^2}{2} (1 + SN_0 + IN) \right) \]

\[ PE_8 = \exp \left( -\frac{b^2}{2} (1 + SN_0 + 2IN) \right). \tag{43} \]

Then

\[ P_C(i) = \left( \frac{L}{i} \right) P_C(i-1 - P_C)^{i-1}. \tag{44} \]

3) Evaluation and Discussion of the Behavior of \( P_b \): With \( I_{l} \) and \( P_C(i) \) as specified in (39) and (44) and with [1, Table I], we can now calculate \( P_b \). Fig. 3 shows \( P_b \) versus \( k \) for three different values of \( 10 \times S \) and for few values of \( M \). In each case, the threshold \( b \) in the receiver is optimized. That is, the value of \( b \) (nearest to 0.5 or 1 or 2 depending on the value of \( 10 \times S \) of 15 dB or 25 dB or 35 dB) that minimizes \( P_b \) is assumed. The following observations are made by looking at Fig. 3.

1) Increasing \( 10 \times S \) beyond 25 dB does not give rise to any significant reduction in \( P_b \).

2) \( P_b \) depends both on the values of \( k \) and on \( M \).

3) \( P_b \) peaks for some value near \( k \approx 0.5 \) and falls off on either side.

This last peculiar phenomenon, observation 3), wherein a mobile at the cell corner operates with much less than \( I_{l} \) and \( SN \), is suboptimal when the number of users operating in a cell is small interference power. The computation in the previous section shows that with \( S = 2.5 \), \( IN \) is typically \( < 12 \) dB, whereas \( IN_0 \) and \( SN_0 \) are more than 20 dB, thereby implying that the interference from the adjacent cell is small compared to the interference from the same cell. Therefore, we expect that the six adjacent cell configuration should perform nearly as well as a three-cell system. Indeed, this is the case as the...
Fig. 3. Probability of bit error versus distance of user $u$ from base 1.
Fig. 4. Probability of bit error versus number of users in each cell.

One can notice from Fig. 5 that we are considering three groups of adjacent cells, each group having two cells, with base stations at distances $\sqrt{C_i R}$, $i = 1, 2, 3$, from the receiver $u$. Here $C_i$ is given by

$$ C_1 = (1.5 - k)^2 + 0.75 $$  \hspace{1cm} (45)  

$$ C_2 = k^2 + 3 $$  \hspace{1cm} (46)  

$$ C_3 = (1.5 + k)^2 + 0.75 $$  \hspace{1cm} (47)  

Fig. 6 shows $P_b$ versus $k$ for different values of $10 \times S$ and for few values of $M$. The same pattern as seen in Fig. 3 is noticed. Applying the optimization procedure discussed in Section III for fixing the threshold, we get Fig. 7, showing $P_b$ versus $M$ for various $k$'s. One could observe the closeness of Figs. 7 and 4, supporting our earlier conclusion.
CONCLUSION

A simple power control scheme has been evaluated to reduce the effect of adjacent cell interference on the performance of FH-MFSK cellular mobile radio systems. When the users are distributed uniformly within a cell, the results show spectral efficiency reduction of about 32 percent compared to an isolated cell. The best results can be achieved only with an approximate knowledge of user distribution within a cell. The effect of signal strength attenuation with respect to distance on the performance has also been investigated. When the signal strength varies inversely as the cube of distance, about 102 users could be accommodated at $P_b < 10^{-3}$, with the assumed uniform distribution of users within a cell. This results in spectral efficiency reduction of 40 percent compared to an isolated cell. A certain distribution of users might lead to a better performance than the one arrived at here. For example, when the users are distributed beta (3, 5) with respect to the normalized distance variable $k$, about 140 users can be accommodated in each cell at $P_b < 10^{-3}$.

We have obtained these results with the assumption that the nonorthogonal interference due to the differences in the arrival times of tones from different base stations can be neglected. In reality, the nonorthogonal interference is expected to cause some additional degradation in the performance. Whereas one can always overbound the effect of this interference, this would only lead to more pessimistic analysis. Also, we considered exclusively base to mobile communication. It is known that the reverse transmission would experience much poorer performance because of multipath delay spread. As yet, no precise evaluation on the performance of mobile to base transmission link is available. Finally, it is expected that, for asynchronous FH systems, the distribution of users and the number of users in a cell could influence $P_b$ to a greater extent [5].

APPENDIX

We mentioned in Section III that the probability of more than four users transmitting the same frequency tone $j$ in an
ith time slot is negligibly small, and neglecting these probabilities in the calculations of power ratios $IN$, $SN_0$, and $IN_0$ does not introduce any serious error. We qualify that statement by considering $M$ to be between 50 to 200 and by calculating

$$P = \binom{M}{n} p_e^n (1 - p_e)^{M-n},$$

$$p_e = 2^{-K} = 2^{-8},$$

and $I_{son}$ as in (25).

Whereas $I_{son}$ slowly increases towards a constant value as $n \to \infty$, the value of $P$ decreases towards zero for large $n$, and hence the product also goes toward zero for large $n$. Table I shows $I_{son}$ and the product $P \times I_{son}$ for various values of $M$ of interest. Since only the product $P \times I_{son}$ determines the contribution to $IN$, $SN_0$, and $IN_0$, and since this value is very small for $n \geq 4$ compared to values for $n \approx 1, 2$, we are justified in neglecting the terms beyond $n = 4$.

![Figure 7](image_url)  
Probability of bit error versus number of users in each cell.

<table>
<thead>
<tr>
<th>$M$</th>
<th>$I_{son}$</th>
<th>$P \times I_{son}$</th>
</tr>
</thead>
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<tr>
<td>50</td>
<td>0.0223</td>
<td>0.0416</td>
</tr>
<tr>
<td>125</td>
<td>0.0035</td>
<td>0.0167</td>
</tr>
<tr>
<td>200</td>
<td>0.0024</td>
<td>0.0047</td>
</tr>
<tr>
<td>250</td>
<td>0.0019</td>
<td>0.0023</td>
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<td>300</td>
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</tbody>
</table>

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REFERENCES


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